

18 July 2018

## **FTA FCGR Release Notes**

v3.18.01





## **Test Setup**

- Added ASTM E647 compliance solution for M(T) specimen
- ▲ PD switching defaults to Count Based High Frequency on initialization
- Improved folder handling so software maintains folder path when loading files from different locations
- ▲ User cannot select K-control without a crack length; software will warn if initial *a* differs from current *a* by more than the greater of 0.005" or 2.5%
- Improved Lead-Lag controls on Load-Displacement form to immediately refresh and to show greater precision of the offset
- Improved logo/icon appearance in software
- ▲ The software prompts for a new log file after changing Test ID
- ▲ Added error handling to mitigate crashes when changing Test ID
- Improved default layout when forms open
- ▲ Improved error handling on startup if software cannot connect to ADwin
- Enlarged status screens
- Code prevents multiple instances of FCGR being opened simultaneously
- ▲ Sample files and ADwin files are now stored in their own subfolders
- Added warning when immediate compliance, DCPD or K are outside the mathematical limits of the solution, instead of just displaying zero
- ▲ Fixed display of DCPD numbers (can now display up to 99999.9 uV)
- Sets Matrix Active Index to 1 as points are added (prevents test accidentally being run without Matrix active)
- ▲ Fixed erroneous tooltips

## **Test Execution**

- Changed 'Elapse Time' to read 'Elapsed Time'
- Fixed crashes when opening Load-Scan
- ▲ Corrected surface crack K-coefficient (less than 1% error)





## **Analysis**

- ▲ Added analysis for ASTM E647 M(T) compliance solution (invoked if < 3 coefficients are entered for compliance on an M(T) specimen)
- ▲ Added validity criteria for corner crack specimen
- ▲ Auto enable crack length corrections when correction values are added
- ▲ Corrected formatting of 'Skip' variable
- ▲ Corrected surface flaw coefficient
- ▲ Fixed bug where K lookup table could not be opened after loading a file
- ▲ Improved load routines to be more reliable and not crash when loading corrupt files